



Earn! Collect! Achieve!

2015–2016 School Year

First, Join the Team!

Join the team to earn Points, get Collectibles and achieve Levels! Go to FuelUpToPlay60.com and click Log In or Join! If you are under 13 with parent permission or 13+, report your activities on the student Dashboard to build your leadership skills, plus get chances to win awesome NFL prizes!*

Then, Earn Points!

There are lots of ways you can earn Points:

- Getting the Word Out about Fuel Up to Play 60: Up to 10,000 Points
- Implementing Plays from the 2015-2016 Playbook: Up to 11,500 Points for each Play (max 2)
- Implementing Plays from Last Season's Playbook: Up to 6,500 Points for each Play (max 2)
- Work with a Program Advisor and build your team: Up to 17,500 Points
- Completing Mini-Lessons: Up to 6,000 Points each
- Accepting a Challenge: 500 Points
- Reporting on a Challenge: 1,000 Points

Plus, Get Shout Outs and Collectibles!

As you report your progress and earn Points online, you can collect a ton of cool stuff! Get “Collectibles” — fun, downloadable activities — and earn Shout Outs for your accomplishments!

You'll Achieve Levels!

Achieve new Levels as you earn Points! Achieve Level Three to become a Fuel Up to Play 60 Ambassador and help your school reach Touchdown status! Once you reach Level Four, you'll be eligible to apply to become a State Ambassador and attend the 2015 Student Ambassador Summit!

Level One (0 – 14,999 Points): You are in!

Level Two (15,000 – 29,999 Points): You are on your way!

Level Three (30,000 – 44,999 Points): You are a Fuel Up to Play 60 Ambassador!

Level Four (45,000+ Points): You qualify to apply to be a State Ambassador and are eligible to apply to attend the Summit once the application opens!



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